2026-2027
ADULT Soccer Leagues
HANDBOOK



Wide World of Indoor Sports

http://www.wwois.com

NORTH SMITHFIELD

Wide World of Indoor Sports
Adult Soccer Leagues
2026-2027

Adult Soccer League Policies & Procedures

*** By registering your team into the Wide World Youth Soccer League, your team is in automatic acceptance of the League rules, policies, and procedures ***

WWIS Amended League Rules

- All players must be 18+ years old
- All players must have an account with Wide World of Indoor Sports through DASH Login - Dash
- Rosters freeze after game two. Rosters may not be adjusted after the second game has finished
- Rosters for 7v7 leagues are to have a minimum of 12 players
- Players are required to pay a player fee per session of $99
- All schedule requests are to be sent to NS-Adult@wwois.com before schedule are made. We will attempt to accommodate all requests, but cannot guarantee all special requests (Asking for less of a later game slot is not a schedule request)
- Once schedules have been posted, there will be no request to move/ change games.
- Games may be moved at the discretion of the WWIS League Manager upon facility needs
- If a team is unable to field a team and calls (or emails) WWIS, they will charged a $50 forfeit fee to their team balance. Failure to pay the Forfeit Fee will result in an automatic loss of the next game, until the fee has been paid
- No Offsides
- No Sliding or Slide Tackling
- Any ball that hits the
- Spitting on the field = RED CARD
- Substitutions are on the fly, Players who sub onto the field cannot be directly involved with the immediate play. This results in an INDIRECT KICK
- Players must be sitting on their bench during games if not on the field
- DOME (Field 5) has a Double Box (6yrd and 18yrd)
- DOME: player benches are on the left. Spectators on the right

INCLEMENT WEATHER POLICY

Wide World of Indoor Sports will be open during inclement weather unless there is a state of

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emergency declared by the state (Rhode Island for North Smithfield and North Kingstown / Connecticut for Montville). During inclement weather, Wide World of Indoor Sports will be open, and all games will run as scheduled. There will be no makeup games due to inclement weather. If you feel it is unsafe to travel even though we are open, please feel free to stay home. If your team chooses not to come to your game, please call us and let us know you will be forfeiting so we can give a courtesy call to the opposing team.

Forfeits/ Cancellations

- Once the league schedule has been posted, there are no requests to move games
- If a team forfeits, there is a $50 forfeit as well as receiving a 3- 0 loss
- A minimum of 6 players is required for the game to start (5 Field Players + 1 Goalkeeper). Coed Leagues (4 Male Field Players, 1 Female Player + 1 Goalkeeper)
- Time will start at 5 minutes past the hour (game time). If a team is late/ waiting for the minimum player to start, after every 3 minutes, a goal will be awarded to the opposing team (up to a 15minute grace period). If after 15minutes the late team does not have enough player, the game is a forfeit, the opposing team is awarding a 5 – 0 win.

Eligibility

- Players must have an active Waiver and Photo on their account to play/ be on a team's roster
- All players must have an account with Wide World of Indoor Sports through DASH Login - Dash
- Players may be on no more than 2 teams' rosters per night that are NOT in the same division
- Players must play in 50% of games (4/8 participated games) to be eligible for playoffs
    - It is on the player and captain to check in at the office if you arrive to a game past check in

Rules of Play

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All Adult Leagues will be put in as a 5 Goal Differential MAX

Coed 7v7 League

- 7v7 League Play (6 Field Players + 1 Goalkeeper; 4 male players/ 2 female players)
- FIFA Rules + WWIS Amended Rules + following listed rules
- Coed Leagues are to always have 2 females' players on the field (in the event of having only 1 female, teams must play down 1 female player. May not be replaced by a male player)
- 5 players minimum to start the game (1 Goalkeeper, 3 male players, 1 female player)
- Two 25minute halves with a 2minute half time
- All players are REQUIRE wearing shin guards. No Shin Guards = Yellow Card
- No metal spikes/studs
- No Sliding/ Slide Tackling
- No Offsides
- Running Clock (Unless Major Injury occurs)
- Deliberated Time Wasting = Yellow Card (Referee Discretion)
- Time will start at 5 minutes past the hour (game time). If a team is late/ waiting for the minimum player to start, after every 3 minutes, a goal will be awarded to the opposing team (up to a 15minute grace period). If after 15minutes the late team does not have enough player, the game is a forfeit, the opposing team is awarding a 5 – 0 win.
- If a female player receives a RED CARD, the team is to play down a female player. If a male player receives a RED CARD, the team is to play down a male player

Men's Open League

- 7v7 League Play (6 Field Players + 1 Goalkeeper)
- FIFA Rules + WWIS Amended Rules + following listed rules
- 5 players minimum to start the game (1 Goalkeeper, 4 Field Players)
- Two 25minute halves with a 2minute half time
- All players are REQUIRE wearing shin guards. No Shin Guards = Yellow Card
- No metal spikes/studs
- No Sliding/ Slide Tackling
- No Offsides
- Running Clock (Unless Major Injury occurs)

- Deliberated Time Wasting = Yellow Card (Referee Discretion)
- Time will start at 5 minutes past the hour (game time). If a team is late/ waiting for the minimum player to start, after every 3 minutes, a goal will be awarded to the opposing team (up to a 15minute grace period). If after 15minutes the late team does not have enough player, the game is a forfeit, the opposing team is awarding a 5 – 0 win.

Men's 30+ League

- 7v7 League Play (6 Field Players + 1 Goalkeeper)
- FIFA Rules + WWIS Amended Rules + following listed rules
- All players MUST be 30+ years old (will I.D. check/ verify; you will not be allowed to play without age verification)
- 5 players minimum to start the game (1 Goalkeeper, 4 Field Players)
- Two 25minute halves with a 2minute half time
- All players are REQUIRE wearing shin guards. No Shin Guards = Yellow Card
- No metal spikes/studs
- No Sliding/ Slide Tackling
- No Offsides
- Running Clock (Unless Major Injury occurs)
- Deliberated Time Wasting = Yellow Card (Referee Discretion)
- Time will start at 5 minutes past the hour (game time). If a team is late/ waiting for the minimum player to start, after every 3 minutes, a goal will be awarded to the opposing team (up to a 15minute grace period). If after 15minutes the late team does not have enough player, the game is a forfeit, the opposing team is awarding a 5 – 0 win.

Equipment

- No jewelry is permitted while playing games (earrings, necklaces, piercings, watches, Apple Watches, etc.). Medical brackets may be worn if taped down.
- Shin Guards are REQUIRED. Failure to wear Shin Guards = Yellow Card
- Matchings jerseys are required WITH jersey numbers. Each player should have their own jersey number
- Home teams are required to provide a properly inflated Soccer Ball (Size 5)

Point System

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- Teams will be awarded the following points: 3 points for a win, 1 point for a tie, 0 points for a loss.
- Tie Breakers are follows:
  Head-to-Head, Goal Differential, Goals For, Goals Against, Shut Outs
- There will be a 5-goal differential cap for all adult league soccer games
- Captains are to sign the game sheet to verify the correct score at the end of the game

Playoffs

- All teams make playoffs and will be seeded according to the point system
- Players must play in 50% of games to be eligible
- Only rostered players are allowed to play in playoffs
- Playoffs will be bracket play. Play-in games up until the finals are 1 half (25-minuts). Finals will be two 20-minute halves
- If tied at the end of regulation in the play ins will result in best of 5 PK's (Coed must have 2 female player in the initial 5) – This is for all play in games and semi's
- If tied at the end of regulation in the Finals will result in a 5-minute Golden Goal prior to PKs. PKs will follow if tied after the 5-minute Golden Goal

Forfeits/ Cancellations/ Game Day

- Once the league schedule has been posted, there are no requests to move games
- If a team forfeits, there is a $50 forfeit as well as receiving a 3- 0 loss
- A minimum of 6 players is required for the game to start (5 Field Players + 1 Goalkeeper). Coed Leagues (4 Male Field Players, 1 Female Player + 1 Goalkeeper)
- Time will start at 5 minutes past the hour (game time). If a team is late/ waiting for the minimum player to start, after every 3 minutes, a goal will be awarded to the opposing team (up to a 15minute grace period). If after 15minutes the late team does not have enough player, the game is a forfeit, the opposing team is awarding a 5 – 0 win.
- Teams are to arrive 10min prior to game time kick off for player Check-In's
- The Home team will provide a ball
- Teams are to have matching jerseys (preferably with numbers)
- If both teams have the same color jerseys, the HOME TEAM is to wear pinnies
- A minimum of 5 players is required to start games. (4 field players + 1 goalkeeper)

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- In Coed Leagues, there must always be 2 girls on the fields. (Minimum 1 female player to start coed games)